

**NICK COX**  
**GRAPHIC DESIGNER**

nickdc8@gmail.com  
www.nickdc8.github.io

**EXPERIENCE**      **JACOBS TECHNOLOGY**      BIRKENHEAD  
**UI DESIGNER**      **JULY 2017 - PRESENT**  
I'm currently specialising in User Interface design where I work closely with the UX team creating hi-fidelity prototypes. After thorough testing, I then work with the development team to help code these using the React framework.

**FREELANCE**  
**GRAPHIC DESIGNER**      **DECEMBER 2016 – JULY 2017**  
Continued to work on and off with Stride Studio on a freelance basis as well as working on design projects for personal clients.

**STRIDE STUDIO**      WATERGATE STREET, CHESTER  
**GRAPHIC DESIGNER**      **AUGUST 2015 – DECEMBER 2016**  
Worked on web design, branding, motion graphics, video editing, interior graphics and various print marketing materials for a broad range of clients.

**IS GROUP**      FLINT, NORTH WALES  
**GRAPHIC DESIGNER / PRINT OPERATOR**      **FEBRUARY 2015 – AUGUST 2015**  
In-house designer for a local signage company. Duties involved designing and art working large format signage for various retail clients. Responsibilities also included setting up and using large format printers. I developed a valuable understanding of various print processes and signage solutions during my time here.

**ICE CREATES**      BIRKENHEAD  
**GRAPHIC DESIGNER**      **FEBRUARY 2014 – OCTOBER 2014**  
Working on creative campaigns to encourage behavioural change for NHS services and local authorities. I often worked independently and to tight deadlines on a variety of print and identity projects, one of which won the 2015 Ogilvy Nudge Award in World Behavioral Science.

**VIEW CREATIVE DESIGN AGENCY**      RHOS-ON-SEA, NORTH WALES  
**GRAPHIC DESIGNER**      **JUNE 2012 – DECEMBER 2014**  
Worked as part of a small design team, where I designed and executed a variety of print and web designs for a diverse range of clients.

**EDUCATION**      **GLYNDWR NORTH WALES SCHOOL OF ART AND DESIGN**  
Graphic Design BA – First-Class Honours – 2012

**SKILLS / SOFTWARE**  
Figma, Sketch, Illustrator, Photoshop, InDesign, After Effects, Cinema 4D, VS Code.  
HTML, CSS, SASS, Bootstrap, PHP, GIT, NPM, JQuery, JavaScript, React, Storybook.  
Print design, typography, branding, UI/UX, motion design.